

MC Werewolves New Game Rate FAQ

Q1: How is the New Game Rate calculated?

Answer: Our new game rate is calculated on an hourly basis. There is no limit on gameplay.

Example A:

Player A played for 3 hours 45 minutes between 3pm – 6.45pm on an off-peak day.

The charges will be as follows:

- a) First Hour = \$8
- b) Balance of 43 minutes = \$1.50 (a half-an-hour charge will be imposed for 31 minutes to 45 minutes gameplay)
- c) Total charges = \$15.50

Example B:

Player B played for 3 hours 46 minutes between 7pm – 10.46pm on a peak day.

The charges will be as follows:

- a) First Hour = \$12
- b) 2nd Hour & 3rd Hour = \$14
- c) Balance of 46 minutes = \$7 (46 minutes onwards will be charged as an hourly rate)
- d) Total charges = \$33

Q2: From the time of the last game, what is the grace period given to each player to settle the payment?

Answer: Each player is given a 15 minutes grace period from the time of the last game to settle the payment. Should the player settle the payment after the grace period, an additional half-an-hour charges will be imposed.

Q4: Can I play the werewolf game without the wrist tag?

Answer: No, you cannot. Each player will be issued a Wrist Tag before the commencement of game. Game marshal will record the date and game commencement time on the Wrist Tag. All players must have a wrist tag for payment settlement purposes.

Q5: What if I forgot to get the Game Marshal to write the time at the end of my last game?

Answer: Please look for the Game Marshal to indicate the end game timing. If not, a penalty of \$50 will be imposed.